

Piano  
Vocal (GILBERT, CROWD)

*Never Give Up*  
**13 We Need a Winner Like Winnie**

Lyrics by Thomas K. Hunter  
Book by Thomas K. Hunter

Act II Scene 3

Music Composed by Thomas K. Hunter  
and Steve Lehmann  
Arranged by Steve Lehmann and John Herberman  
Orchestrated by John Herberman

♩ = 112 CUE: GB; "We need a winner..."

Swung

Voice (GILBERT) We need a win-ner like

Voice (CROWD) Women Men

Piano *p*

5

GB Win-nie... You know he used to be so skin-ny... We need a win-ner like Win-nie in-deed we do. We need him

CRWD

Pno.

13

GB now We need a win-ner like Win-nie... and not a P. M. who's a nin-ny.

CRWD

Pno.

# We Need a Winner Like Winnie

rall.

GB  
8 We need a win-ner like Win-nie in-deed we do. We need him now.

CRWD

Pno.

16 17 18 19

♩ = 134  
straight

21

GB  
8 And while Eng-land slept he used his time to-ex-plore the worlds of war and wine he's

CRWD

Pno.

*p* *mf*

20 21 22 23 24

GB  
8 got the best to keep us free guts and spir-it and a ped-i-gree\_

CRWD

Pno.

*cresc.*

25 26 27 28

# We Need a Winner Like Winnie

♩ = 112  
Swung

30

GB

CRWD

We need a win-ner like Win-nie\_\_ you know he used to be so skin-ny\_\_

We need a win-ner like Win-nie\_\_ you know he used to be so skin-ny\_\_

Pno.

ff mp

29 30 31 32

rall.

GB

CRWD

we need a win-ner like Win-nie in-deed we do we need him now, we need him

we need a win-ner like Win-nie in-deed we do we need him now, we need him

Pno.

rall.

33 34 35 36

# We Need a Winner Like Winnie

♩ = 134

**38**

straight

GB

So bring him back from the chart - well sticks and tell him to drop his

CRWD

now.

now.

♩ = 134

straight

Pno.

*p* *mf*

37 38 39 40

GB

brush-es and bricks we need his words and stiff up-per lip to sink ol' Ad-olf in a bot-tom-less pit\_\_

CRWD

Pno.

*cresc.*

41 42 43 44 45

♩ = 112

**47**

Swung

GB

CRWD

We need a win-ner like Win - nie\_\_ and not a P. M. who's a nin - ny\_\_

We need a win-ner like Win - nie\_\_ and not a P. M. who's a nin - ny\_\_

♩ = 112

Swung

Pno.

*ff* *mf*

46 47 48 49

# We Need a Winner Like Winnie

GB

CRWD

Pno.

we need a win-ner like Win-nie in-deed we do we need him now

we need a win-ner like Win-nie in-deed we do we need him now

50 51 52 53

(still swung)

55

GB

CRWD

Pno.

and when he comes cig - ar and all Cham - ber - lain will

(still swung)

C<sup>6</sup> C<sup>°</sup> Dm<sup>7</sup> D<sup>°</sup> C<sup>6</sup>/E E<sup>+7</sup>

*mp* *cresc.*

(or ad lib)

54 55 56 57

GB

CRWD

Pno.

have to fall\_ he'll en-ter the House and num - ber ten\_ so ring out the chimes from old Big Ben.

F<sup>6</sup> (Dm<sup>7</sup>) G<sup>7</sup>(add13) E<sup>7</sup>(b9)/B Am<sup>7</sup> A<sup>7</sup>(b9) D<sup>7</sup>(add13) D<sup>+7</sup> Am<sup>7</sup> D<sup>9</sup> G<sup>7</sup>(add13)

*mf*

58 59 60 61 62

V.S.

# We Need a Winner Like Winnie

rit.

**65** much slower, and gradually back up to tempo

GB  
CRWD  
Pno.

We need a win-ner like Win - nie\_ you know he used to be so

We need a win-ner like Win - nie\_ you know he used to be so

We need a win-ner like Win - nie\_ you know he used to be so

rit. *gliss.* **much slower, and gradually back up to tempo**

63 *f* 64 65 66

GB  
CRWD  
Pno.

skin - ny\_ we need a win - ner like Win - nie in - deed we do

skin - ny\_ we need a win - ner like Win - nie in - deed we do

skin - ny\_ we need a win - ner like Win - nie in - deed we do

67 68 69

GB  
CRWD  
Pno.

we need him now

we need him now, we need him now!

we need him now, we need him now!

rit.

70 71 72